

Task 3 – Non-verbal Role Play

Description of task: Students must work together in cooperative base groups to design and perform a skit without speaking. The skit must have a plot – meaning an introduction (complete with clear, distinguishable characters and setting), rising action where the conflict intensifies, climax, and resolution. This skit must involve all members of the group. Part of the grade will be based on how well the class members understand the events and people in the skit.

Standards Addressed: #7 & 10

Criteria:

- characters are easily distinguished
- conflict is easily distinguished
- events show development of the conflict
- role play is between 5-8 minutes long
- every member participates in a significant way
- member encourage each other in the planning stage

Students will be evaluated on encouraging one another with a simple checklist that will be incorporated into the following rubric:

Story	Poor - 5 points	Good - 10 points	Excellent - 15 points
Encouragement	Student is not observed giving encouragement to others in planning	Student encourages others once or twice in the planning process	Student encourages at least three times during the planning process
Participation	One or more students not very involved in the role play	X	All students play a significant role
Characters x2	Hard to tell who one or more students is supposed to represent	X	Can easily tell who each student is supposed to be in the role play
Conflict x2	Role play doesn't really have a conflict	Role play hints at a conflict but not clear	Role play has a clear conflict
Development	Seems to be just a series of events	Conflict present and maintained but underdeveloped	Role play has conflict that grows to a climax and is resolved
Time	Role play is under 4 minutes or over 9	Role play is within a minute of being on schedule	Role play falls within the appropriate time frame